



JAN 2026

# UNEVN FOR EDUCATION

*We build **future-ready, modular learning environments** for digital, esports & STEM education.*

*In partnership with*

**CYBER LABS**

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**UK Edition**

# WHY ESPORTS & MODULARITY MATTER IN MODERN EDUCATION

## ESPORTS ENGAGES TODAY'S LEARNERS

*Esports provides a structured way to build:*

- **Communication, collaboration and leadership**
- **Problem-solving and digital literacy**
- **Pathways into STEM, media and computing**

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## MODULAR LEARNING ENVIRONMENTS

*A modular setup means:*

- **Flexible setups for STEM, esports and media**
- **Efficient & safe storage, space use and supervision**
- **Scalable & consistent from pilots to full facilities**

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## DESIGNED FOR ENGAGEMENT, BUILT FOR FUNCTION

*Esports + modularity creates a future-ready learning environment that supports:*

- **Digital, computing & creative skills**
- **Game design, media production & enrichment**
- **Competitive teams & community building**

# WHY USE UNEVN PRODUCTS WHEN BUILDING YOUR EDUCATION VENUE

UK Edition

UNEVN DELIVERS A MODULAR, HIGH-PERFORMANCE FOUNDATION THAT'S EASY TO DEPLOY, SIMPLE TO MAINTAIN AND SCALABLE FOR ANY EDUCATION SPACE.

## BUILT FOR EDUCATION

**Safety & Supervision:** Safe, cable-managed & supervision-friendly

**Flexible Use:** Fast setup and reconfiguration for different lessons

**Built to Last:** Durable, serviceable and optimised for daily student use

## MODULAR BY DESIGN

**Space Efficiency:** Foldable units for storage and multi-use rooms

**Consistency:** Uniform experience across devices, rooms and campuses

**Scalability:** Easily grows as programmes and cohorts expand



## HIGH-PERFORMANCE LOW COMPLEXITY

**Esports-Ready Hardware**

**Easy Deployment**

**Operational Reliability**

# COMPLETE SPACES



TOGETHER WE DELIVER  
**COMPLETE ESPORTS AND GAMING SPACES**  
FROM CONCEPT TO INSTALLATION.

## **Design & Planning**

Purpose-built layouts tailored for education, supervision and multi-use learning.

## **Installation & Deployment**

Plug-and-play setup with on-site or remote support for a fast, reliable launch.

## **Training & Enablement**

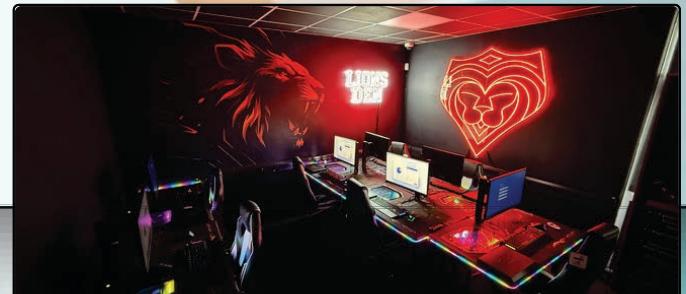
Staff training, documentation and handover for confident day-to-day operation.

## **Ongoing Support & Activation**

Operational guidance to ensure long-term use, engagement and scalability.

NOT JUST SETUPS

**COMPLETE SPACES,  
PLANNED AND  
DELIVERED.**



# ABOUT CYBERLABS

**CYBER LABS**

Cyberlabs is a **specialist operator** focused on gaming, esports and broader digital media ready venue design, build, utilisation and operational management.

Based in the United Kingdom, born out of esports and specialists in the field, Cyberlabs **provides end to end solutions** including design, equipment, and build out through to full training and operational support for physical spaces.

We bring together gaming and esports with cyber skills, production, streaming and content creation, and our key verticals are education, sports and commercial retail and real estate.

**GAMING | ESPORTS  
DIGITAL MEDIA & ENTERTAINMENT  
COMPETITIVE SOCIALISING**

## OUR PROCESS - WHAT WE DO

### **Esports Room Design & Planning**

Purpose-built, robust but flexible room layouts that avoid costly mistakes in space, supervision, utilisation and student flow.

### **Hardware & Network Readiness**

Right-sized systems and low-latency networks aligned with competitive play and school IT standards.

### **Cross-Department Alignment**

We bridge IT, facilities, and the educators and academics, ensuring it works smoothly for everyone so nothing falls through the cracks.

### **Future-Proof Spaces**

Scalable, upgrade-ready designs that protect your investment for 5–7 years.

### **Compliance, Safety & Accessibility**

Esports environments built to meet student safety, privacy, and accessibility requirements.

### **Turnkey Deployment & Enablement**

End-to-end delivery, staff training, and documentation for a fast launch and smooth handoff.



# OUR APPROACH & DELIVERY PROCESS

CYBER LABS

## EVERY PROJECT IS BESPOKE.

We know that every project is bespoke. While many needs are consistent across schools, colleges and universities, each space has its own specific set of requirements, and **we treat every conversation accordingly.**

Our role is to listen first, understand the context and objectives, and then design a solution that fits the institution, the space and the people using it.

Implementation

## OUR DELIVERY PROCESS



## TIMELINE

For institutions looking to move quickly, we can progress from initial conversation to agreement and **build in 5-7 weeks**, depending on location, complexity and scale.



# SCHOOLS, COLLEGES AND UNIVERSITIES

## MAKE YOUR SPACE ESPORTS-READY WITH CYBERLABS

Cyberlabs is strongly positioned to help educators get the most out of the esports program they envision, whether curricular or purely extra-curricular, and whichever level; from schools to colleges, and universities.

Unlock the immense potential of esports and gaming without sacrificing time, too much money or your sanity.

### SOME THINGS TO KEEP IN MIND

#### **Avoid expensive mistakes**

Underpowered or unsuitable and unnecessary hardware, designing networks that can't support competitive play or high usage, or creating unsafe, ill-fitting, inflexible room layouts will cost the operator down the line.

#### **Bridging IT, facilities, and educators / academics**

IT, facilities, and educators all have different priorities and processes. A strategy that ensures a seamless gaming and user experience is crucial, but equally vital is one that is smooth and works for all parties.

#### **Future-proofing**

Plan sensibly for upgrades, scalability, and changing game requirements from the start. This ensures the space remains usable and relevant for five to seven years, not just the first, and allows you to plan for future budgets as best you can.

#### **Compliance and student safety**

Align school / college / university security policies, student data privacy, supervision needs, and accessibility requirements. This reduces risk in areas where there cannot be any mistakes.

#### **Accelerate launch, mitigate utilisation risks and reduce staff burden.**

Esports and gaming rooms often take longer to deploy and strain internal staff, but they don't need to. Structured delivery, training and documentation are crucial for smooth handover and full operation.

# IMAGINE MORE. PLAY ANYWHERE.

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Contact

## GET IN TOUCH WITH OUR TEAM

WE ARE HERE TO HELP YOU DESIGN, PLAN,  
AND DELIVER THE RIGHT SOLUTION.

UNEVN provides **modular, high-performance esports and digital learning infrastructure built for education**. Our systems are safe, scalable and easy to deploy, supporting esports, STEM and digital learning with minimal operational complexity.

CyberLabs complements this with **deep expertise in designing, delivering and operating esports and digital media-ready spaces**. Together, UNEVN and CyberLabs deliver complete, future-ready learning environments from concept to operation.

*Reach out via email or LinkedIn.  
We're happy to discuss your project.*



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